

How New Nouns are Displayed on the SMART Board

In the Main Menu: A click on the **כרטיסים** key will change the screen to the new noun flashcards taught in this specific unit.

For example: **שִׁלְחָן**.

Each flashcard displayed on the SMART Board corresponds to the large size flashcards for classroom use.

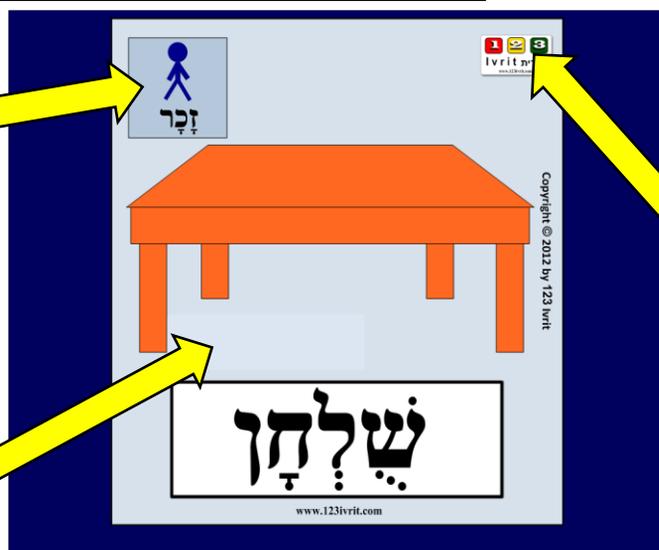
Each noun screen is displayed in the same format for consistent recognition.



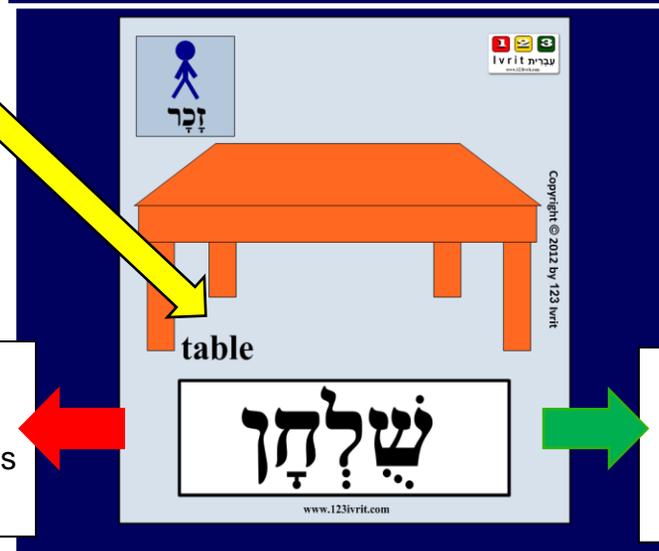
Top right corner of each noun card will display the gender of that specific noun.



רבות / רבים / נקבה / זכר



A click on the highlighted block will display the noun's English translation.

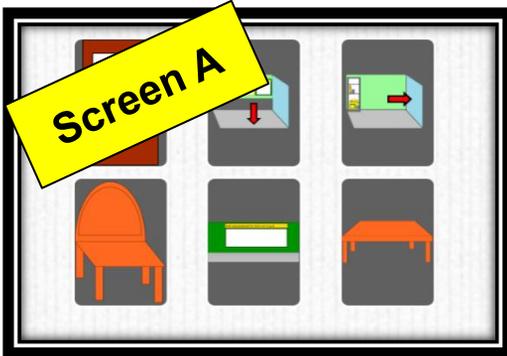


A Click on the **red arrow** will take you to the previous noun

A Click on the **green arrow** will take you to the following noun

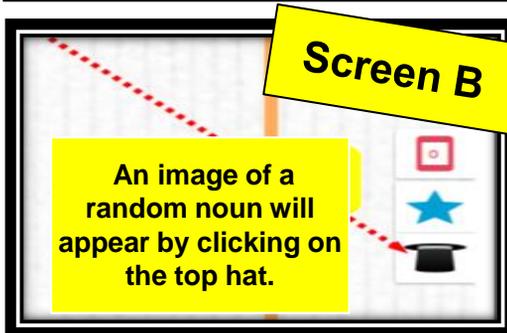


A Click on the **Logo** will take you back to the **Main Menu**.



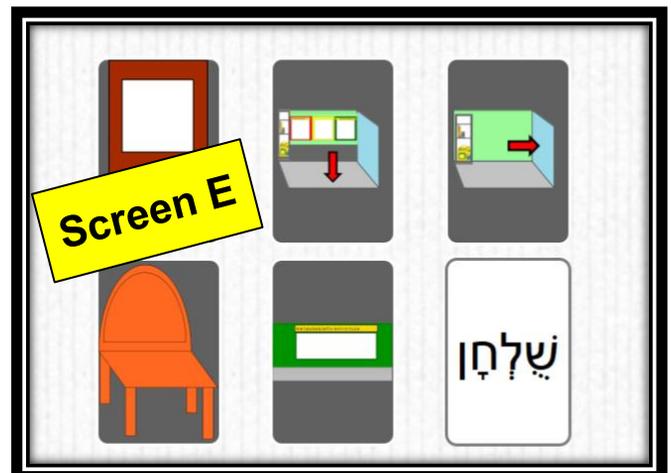
The game **איך אומרים בעברית?** contains a screen with 6 image cards. Each of these images corresponds to word taught on the corresponding page.

A click on a card will display the Hebrew word corresponding to the image.



In order to randomly display an image, click on the key that displays a hat that is placed on the right side of the screen (see screen B). Once the key is pressed, a big hat will appear on the screen (see screen C). Clicking the center of the hat will display an image of a random noun from this unit's new nouns. In the example on the bottom left, a picture of a table will appear after clicking on the hat (see screen D).

The teacher will ask the students “איך אומרים בעברית?” After the students reply correctly, the teacher will then press the dismiss button. To ensure the students response is correct, the teacher will then click on the card displaying the same corresponding word. (see screen E).



GAME 2

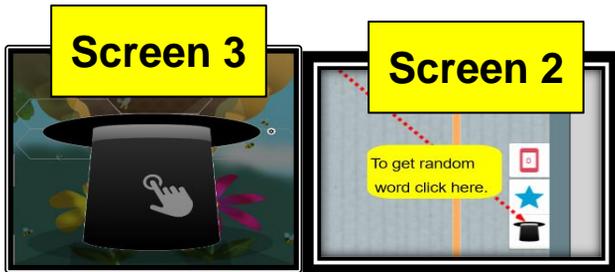
מַלְּה וְצִיּוֹר

This interactive game replaces the memory game, which appeared in the previous version of 123 Ivrit's SMART Board Software.



Screen 1

The game **מַלְּה וְצִיּוֹר** contains a screen with 12 cards which corresponds to the new vocabulary: 6 words on the right and 6 images on the left (see screen 1).



Screen 3

Screen 2

In order to randomly display an image, click on the top hat button on the right side of the screen (see screen 2).

Once the button is pressed, a larger will appear on the screen (see screen 3).

Clicking the center of the hat will display an image of a random noun from this unit's new words.

For example on the bottom left, a picture of a Chumah will appear after clicking on the hat

(see screen 4).



Screen 4

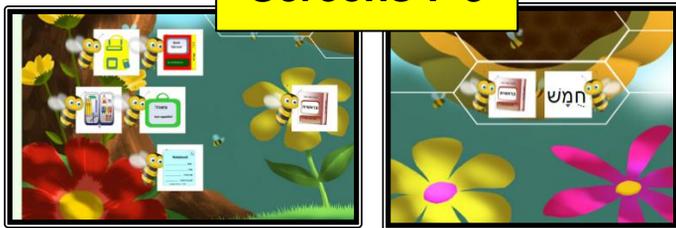
The teacher can ask a student to come to the board, or in the case of virtual teaching, may call upon a student to reply on the screen "מה המילה?".

After the student replies, the teacher will press on the dismiss key and ask the student to find the matching word and image and to drag them to the flowers on the screens. (see screens 7-8).

If the answer is correct the cards will move to the beehive above and the teacher can then call on additional students until the screen is complete.

(see screen 9).

Screens 7-8



Screen 9





1

Learning the new
nouns:
(see page 1)

2

Reviewing the
new nouns:

מלון

מלון לשיום

איך אומרים בעברית?
(see page 2)

משחק הזיכרון = משחק 2
(see page 3)

3

The students will fill
out the workbook
sheet while the
teacher walks around
the room to help
those who are
struggling.

מלון מס' 2 - משפחה



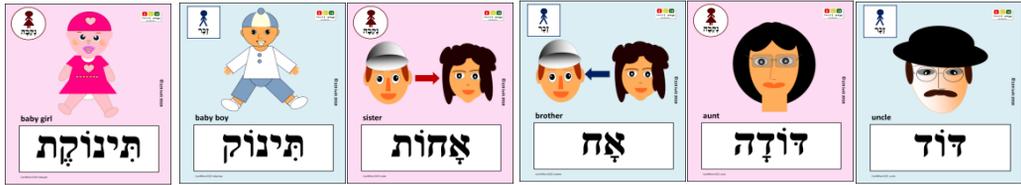
Main Menu

This screen is the
Main Menu for page 3
of the student workbook. It
displays the tabs used to
navigate through the lesson.

כרטיסים

1

Each image appears on a separate screen. (see page 1)



מלון לשיום



An interactive screen where students
fill in the blanks below the images.

מלון

2



A screen that displays
all the new nouns.

An interactive workbook sheet

דף עבודה

3

There are two ways to display the correct answer for the
dictionary and workbook sheet:

- A** Clicking on the blank answer square.
- B** Dragging the answer from the word bank to its correct spot.

There are two ways to erase the answer:

- A** To erase the answer that showed up by clicking on the blank area
move to a different page in the file and then return to the screen.
- B** To erase the answer from the word bank Press **Ctrl + L**.

How to Build a Hebrew Sentence Using the SMART Board



מה בתמונה?

3

answer line

התלמידים יושבים

בַּפֶּתָה יוֹשְׁבִים שׁוֹתִים יְהוּדָה

מִים וְ עִם עוֹמְדִים הַתְּלֵמִידִים

The goal here is for the student to drag words from the word bank to create a complete Hebrew sentence in the answer line.

for example:

הַתְּלֵמִידִים	יוֹשְׁבִים	בַּפֶּתָה	וְ	שׁוֹתִים	מִים
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If the student drags a word to an incorrect spot, he/she can always move it to a different location or simply delete the word. The teacher may restore the screen's original screen

by pressing **Ctrl + L** on the keyboard.